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MARIO IS MISSING!™

THE SOFTWARE TOOLWORKS

INSTRUCTION BOOKLET

SUPER NINTENDO ENTERTAINMENT SYSTEM

THE SOFTWARE TOOLWORKS

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MARIO IS MISSING!™

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MARIO IS MISSING!™

Instruction Booklet

Licensed by Nintendo® for play on the Super Nintendo Entertainment System®

TABLE OF CONTENTS

STARTING THE GAME 1
INTRODUCTION 2
GAME CONTROLS 4
THE PLUMBER'S TOOLBOX 6
CITY SIGHTSEEING 9
NOTE TO PARENTS 13
TECHNICAL SUPPORT 14

STARTING THE GAME

To start the game:

1. Make sure your Super Nintendo Entertainment System® (SNES) is turned off.
2. Put **Mario is Missing!** in your Super Nintendo Entertainment System® (SNES).
3. Turn on the SNES.
4. At the title screen, press **Start**.
5. Inside Bowser's Castle, choose a door to open that city Porta.

MARIO IS MISSING!

Introduction

Bowser's Plot

Oh no! Bowser and his bad boys are back to a life of crime. This time, it's not Mario World — it's your world! From his Antarctic castle, Bowser hustles his cold-blooded crew of cantankerous Koopas into his powerful **Passcode Operated Remote Transport And Larceny System** (PORTALS). The twisted turtles transport themselves throughout the globe, where celebrated cities suffer shell-shocking crime waves, as turtles trash landmarks and loot ancient artifacts. With dough from his slimy sales, Bowser hoards hair dryers from the Hafta-Havit Hotline. His plot? Melt Antarctica and flood the planet! Whoa!

Mario's Fate

Will the brave brothers from Brooklyn permit this abominable snow plan? The boys say "No!!" Mario, Luigi and Yoshi trek across ice and snow to shellac the shelled ones' schemes. But Bowser's slick in one last trick, he takes the dearest thing of all... **Mario is Missing!**

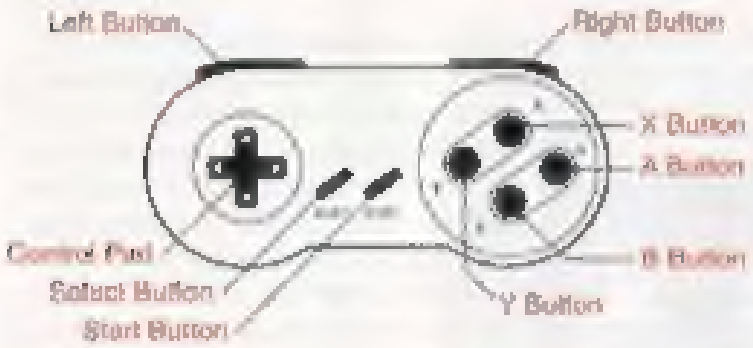
Luigi's Mission

Luigi must stop the Koopas, foil Bowser's plan, and find Mario. Sneaking into each Portal, Luigi is transported to a city in trouble.

There, Luigi needs to nab each Koopa, grab its loot, and return the artifact to its proper landmark. Along the way, Luigi explores the city, chats with the locals, reads maps, and solves puzzles. Help him do this before time runs out! Once he figures out where he is on the globe, Luigi must use the **Globulator** to call Yoshi! Only after Yoshi scares Pokey away, can Luigi return to Bowser's castle and lock the Portal for that city.

GAME CONTROLS

Use the Game Controller to help Luigi on his travels.



When Luigi arrives in a city, he needs to explore, talk to people, jump on Koopas, recover stolen artifacts, and return them. As his reward for returning stolen goods, Luigi gets to take a snapshot of each landmark that he opens!

Control Pad

- ▶ Run right.
- ◀ Run left.
- ▼ Cross a street at a crosswalk, or jump down a down pipe.
- ▲ Run up a street, or enter a door.

Note: Also use the Control Pad to talk to people, choose tools, and enter Passwords.

Buttons

Y	Run faster. Used with ▶ and ◀.
A	Choose a tool, or talk to a person. When talking, use ▲ and ▼ to pick a question, then press A again to ask it.
B	Jump. Can be used alone or with ▶ and ◀.
Right	Turn the small city map on/off.
Select	Show the big city map (when the small map is showing).
Start	Open and close the Plumber's Toolbox, or resume game play after taking a photo.

Passwords

Locking a city Portal reveals a Password. Write down the Password. Then use that Password to play next time, starting where Luigi left off.

Note on Scoring

In **Mario is Missing!** the less time in each city, the higher the score. Every game action, including use of the Calculator, costs time. In the Toolbox, the choices that do not cost time are the Artifacts, the Computer, the City Map, and the Photo Album.

THE PLUMBER'S TOOLBOX

Besides all his sightseeing adventures, Luigi needs to remember important information about each landmark. He also needs to call Yoshi when it's time to lock up a city Portal. Luckily, our Plumber has his handy dandy Plumber's Toolbox. (Phew!) Press START to open the Plumber's Toolbox.

Artifacts

Luigi finds artifacts when he jumps on Koopas. Some Koopas are carrying loot, while others have nothing! A small picture of each recovered artifact appears in the Plumber's Toolbox.

Once Luigi has an artifact, he can return it to the Curator at the proper **Information Booth**.

Hint: Curators get grouchy if you give them the wrong artifact!

Computer

Lucky Luigi, he's got a **Computer!** This essential tool records all conversations and pamphlets that Luigi collects while sightseeing.

Press **A** to choose the computer. Move the box to the item that you want. Then press **A** to read it. Press **Start** to go back to the Toolbox.

Note: If a box is empty, Luigi doesn't have that information yet.

Globulator

Once he figures out where on earth he is, Luigi can use the **Globulator** to call Yoshi from Antarctica.

Move Yoshi to the correct continent, country, and city. Then press **A** to return to the Toolbox. Press **Start** to keep playing.

If you chose the right city, Luigi will be riding Yoshi. Once Luigi returns all stolen artifacts, Yoshi helps him scare away the Pokey guarding the exit portal.

City Map

The **City Map** shows where Luigi, the citizens and the Toadpoles are in the city. An **!** marks an **Information Booth** for a famous landmark.

Press **Start** to go back to the Toolbox.

Photo Album

Whenever Luigi takes a picture, he stores it in his photo album. To see the pictures, choose **Photo Album** from the Toolbox. Press **Start** to resume game play.

Note: This tool won't work until Luigi takes a picture!

CITY SIGHTSEEING

City Maps

Traveling by sewer pipe is fast, but it doesn't give much of a view. So Luigi can take a peek at the **City Map** or see the big picture.

Press **Right** to open and close the small map window.

When the small map is open, press **Select** to open and close the big city map, which shows all Koopas, **Information Booths**, local people, and sewer pipes.

Hint: To save time, open the **City Map** from the Plumber's Toolbox.

Moving Around A City

Luigi can explore a city by foot, with Yoshi, or by sewer pipe. To exit a city, Luigi must be riding Yoshi, who will scare away the Pokey guarding the Portal.

Hint: Luigi can move faster on Yoshi than he can by foot! Use the **Globulator** ASAP to call Yoshi and save time!

Mopping Up The Koopa Problem

The Koopa crime wave is still shocking! These turtles infest nearly every street. None of them are up to any good. Some of 'em have stolen loot; all of 'em need the boot!

Luigi needs to jump on all the Koopas to find every sack of loot. When Luigi picks up a sack of loot it appears in the **Artifacts** part of the Tactics.

Hint: As Luigi cleans up Koopas, they disappear from the map.

Talking To People On The Street

Being friendly pays off. When Luigi meets a local citizen, have Luigi turn to face him or her, then press **A** to talk. Press **A** again to keep playing.

Getting Important Info and Returning Stolen Goods

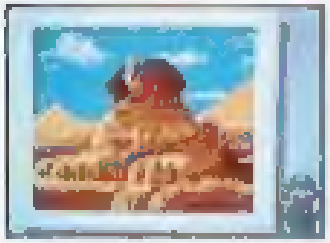
Visit each **Information Booth** to figure out what that landmark is and what the Koopas stole from it. Walk up to the Curator and press **A** to talk.

Be sure to read the pamphlet that is available at each **Information Booth**. If Luigi has the item that was stolen, answer the questions and return it. Press **A** again to keep playing.

Note: If Luigi doesn't have the right artifact or know the right answers, the Curator gets kind of grouchy.

Just Rewards

Once an artifact is returned to its rightful owner, Luigi may walk into the open **Information Booth**. There he gets his picture taken at the famous landmark!



Press **A** to keep playing.

NOTE TO PARENTS

Dear Parents,

Mario is Missing! is a fun way for kids to learn about geography and world cultures. But to get the most out of the game, your child may need a helping hand. Here are some things you can do to help:

- Encourage your child to read all the clues and pamphlets at the Information Booths in the game to learn facts about each city and country that Luigi visits.
- If your child is a young reader, please help him or her read clues and pamphlets.
- Discuss current events relating to places that your child visits with Luigi.
- Share newspaper and magazine articles about those places with your child.
- Show your child the cities and countries on other maps and globes.

We hope that the process of helping your child will be rewarding and that you will learn something and have fun, too!

Ciao,

Mario & Luigi

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